## 1 Personal Info Address

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## 2 Education

- 2015 2019 Vocational High School for Computer Programming
- 2019 2020 Samsun 19 Mayis University Computer Programming Associate Degree

## 3 Skills & Profile

### Programming

### **Desktop Environment**

- C#
- Java
- Sql
- Python

#### **Mobile Environment**

- C#
- Java
- Kotlin

#### Web Environment

- JavaScript
- TypeScript
- Php
- Asp.NET
- Html
- Css

### **Blockchain Environment**

Solidty

### Game & Mobile

- Unity 3D
- Android Studio

### Graphic Design

- Adobe PhotoShop
- Adobe Illustrator



## Sound Design

- Adobe Audition
- FL Studio

# 4 Work Experience

2017 - Present

### **Individual Mobile Application Development**

- Lead Programmer
  - \* Tappy Plane
  - \* Loops
  - \* OR Code Scanner
  - \* NoteBook Lite
  - \* YouWall
  - \* Block Puzzle Master







**Tappy Plane** 

Loops

**QR Code Scanner** 







**NoteBook Lite** 

YouWall

**Block Puzzle Master** 

2022 - Present

### Culmble

- Founder
- Lead Programmer



# 5 Summary

I have 5+ years of software development experience. And I have developed myself to adapt to any programming language. Using any language, I can write, compile and share applications for any platform, such as desktop, web and mobile.

I also have 1 year experience myself on Web3 technology and in this 1 year I learned to write smart contracts, debug and deploy to any chain and I wrote my own crypto site and games. In the future, I can write or develop this kind of blockchain smart contracts and crypto site.

So what I mean is that I am not affiliated with any programming language, I can use whatever programming language is required at that moment, even if I do not know, I can learn it in a short time. And I'm also pretty good at understanding other people's code. I can understand the code written by another person in a short time and I can make changes and improvements on it.

I need sponsorship letter to work in United Kingdom.

You can test me anytime.

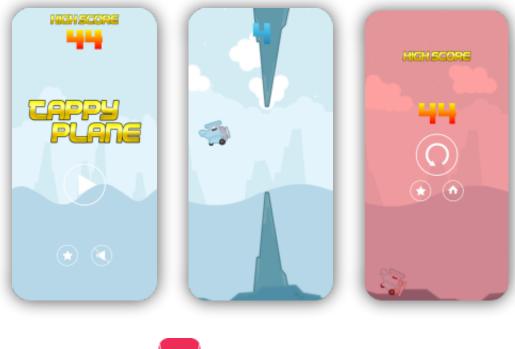
# 6 Portfolyo

I have more than one product that I have developed since 2017, and I would like to briefly talk about the technologies I use while developing these applications. These are Java, Kotlin,C#, Nextjs, RestAPI, Javascript, Typescript, Solidity, Mysql, NoSql. I have it as proof I have included the images and descriptions of the projects I have completed below.



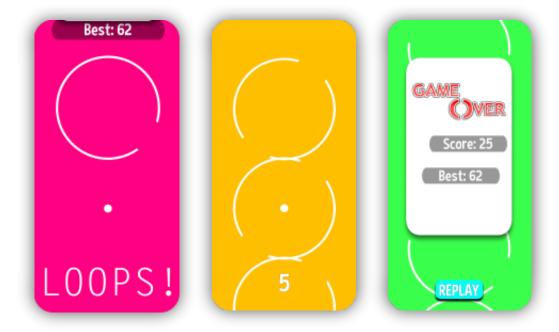
### TAPPY PLANE - 2018

With unity, which I started to learn in 2017, I first developed my application called Tappy plane. And I used C# programming language while writing this application. In this way, I had the opportunity to explore the unit and as I discovered it, my interest in software grew even more.



Loops - 2018

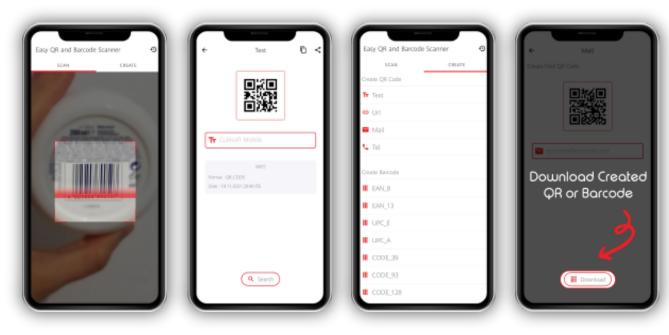
Another application I made using the same technology as the Tappy plane.





### QR CODE SCANNER AND GENERATOR - 2022

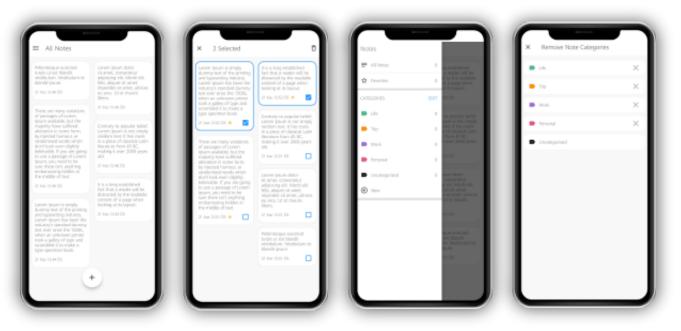
I decided to make such an application due to the fact that qr code is becoming widespread day by day. This application, in which I use the Kotlin coding language, can read 11 different types of qr and barcodes, as well as generate them.



Open the app on play store



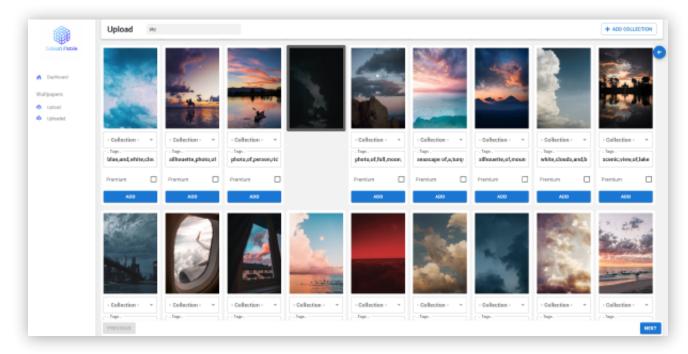
In this application where I use Kotlin and Sql, my main goal was to improve myself in these languages and to offer a simple and understandable note application to the users.



Open the app on play store

My wallpaper application, which I uploaded to the play store in 2022, has a more detailed and complicated structure compared to my previous works.

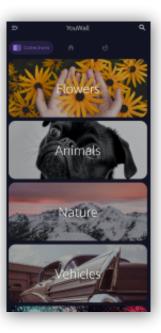
I aimed for people to reach high resolution wallpapers for their phones with an easy interface in a short time without paying any money. However, these free wallpaper providers had a certain daily limit and charged a fee for use above it. First of all, I had to solve this problem by connecting this provider's API directly to my application. instead, I used Nextjs, Firebase and Firebase Storage technologies to store these unlicensed wallpapers in my own database for unlimited data withdrawal limit.



In this admin panel, I can create new collections, easily upload wallpapers to these collections, and make changes to existing wallpapers.





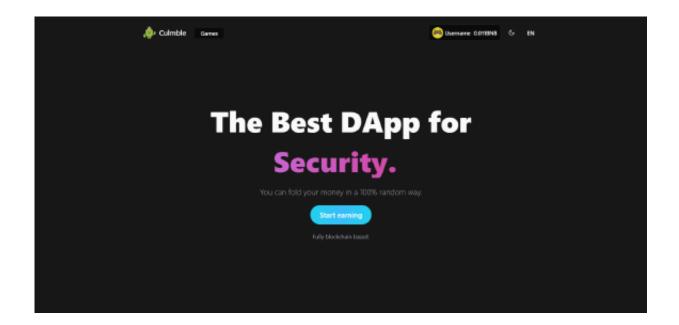


Open the app on play store

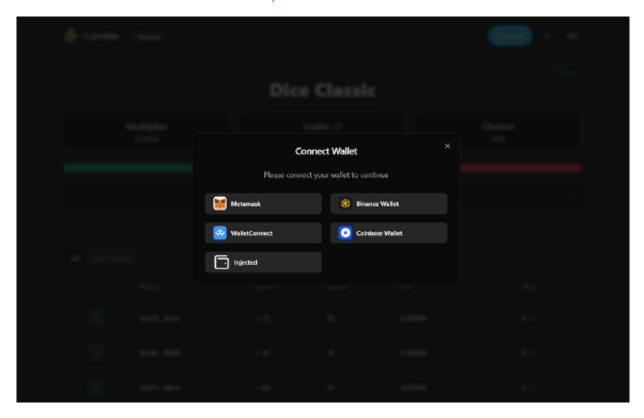
The pictures you see above were taken from within the application. I wrote my application in Kotlin programming language.



I used many technologies at the same time on this blockchain-based game site. I started with the interface design of the site. I used Nextjs, Typescript technologies for this. After the interface of the site was finished, I integrated web3 technology, so that users can connect with all kinds of wallets (Metamask, Binance, TrustWallet etc). Then, in order to add my game ideas to this site, I first wrote the solidity codes of my games using Remix IDE and deployed them to BNB Mainnet. I wrote an additional utility to organize the flow of my game. I wrote this program using C# and Nethereum library. to follow and finalize the process until it reaches a conclusion.



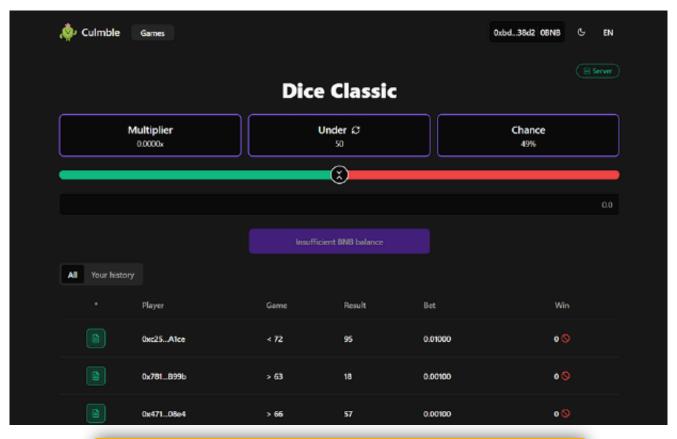
Open Culmble on web

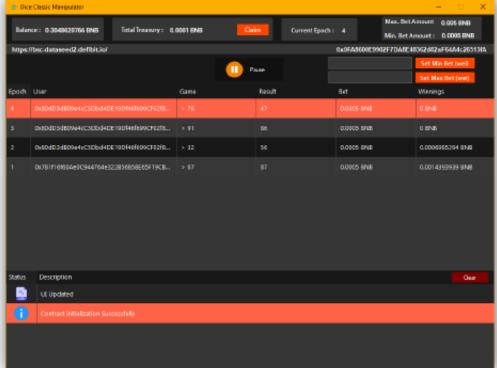


wallets that can be connected to the site

#### **DICE CLASSIC**

Unlike the other game, this game is a dice game that can be played with a single user and has a hundred different faces. In this game, the user enters the game with the number range that he/she determines and proceeds like the previous game after this step. The larger the number range that the user defines, the less profit it provides, on the smaller the number range, the larger the gain

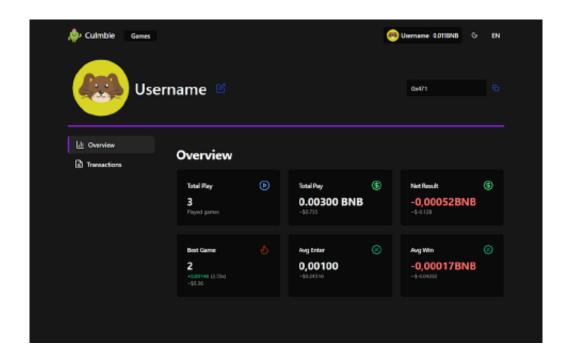




The image above belongs to the operator of this game.

#### DICE CLASSIC

With the latest update, users can now create their own profiles and view their in-game activities on their profile.





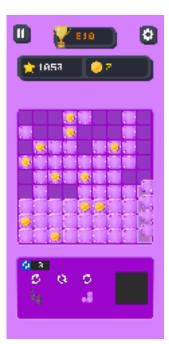
Block Puzzle Master - 2023

I developed this application using Unity. Users drag and drop tile blocks onto the 9x9 board for sorting and matching. Some blocks have gold on them, and when these blocks are exploded, they win the gold. With this gold, they can buy new theme looks from the in-game store and add different styles to their game.









Open the app on play store